## **COURSE OUTLINE**

- Introduction
- Signals and Noise
- Filtering: High-Pass Filters 2 HPF2
- Sensors and associated electronics

## 1/f Noise and High-Pass Filters 2

- Measuring pulse signals in presence of 1/f noise with constant-parameter filters
- Basic constant-parameter High-Pass Filter (CR differentiator)
- Constant-Parameter High-Pass Filters in measurements of pulses in sequence
- Switched-Parameter High-Pass Filter: the Baseline Restorer

# Measuring pulse signals in presence of 1/f noise

#### Pulse signals in presence of 1/f noise

Case: amplitude measurement of pulse signals with 1/f and wideband noise.

The classic approach to optimum filtering (to find first a noise-whitening filter and then a matched filter) is arduous in this case because 1/f noise

- sets a remarkably difficult mathematical problem
- makes the whitening filter difficult to design, not implementable with lumped circuit components, but with distributed parameters (distributed RC delay lines, etc.)

#### However, by noting that

- a) for **1/f noise** the filtered power
- mainly depends on the span of the band-pass measured by the bandlimit ratio, hence it is markedly sensitive to the lower bandlimit level
- weakly depends on the shape of the filter weighting function
- b) for wideband noise the S/N
- depends on the span of the band-pass measured by the bandlimit difference,
   hence it is weakly sensitive to the lower bandlimit level
- markedly depends on the shape of the weighting function
   an alternative approach leading to quasi-optimum filtering can be devised

#### Pulses and 1/f noise: filtering in two-steps

#### **FIRST STEP:**

- Design a main filter for signal and wideband noise only (that is, considering non-existent the 1/f noise) and then
- Take then into account the 1/f component and evaluate the **additional noise power** that 1/f noise brings to the main filter output.

In the (lucky) cases where this 1/f noise power is smaller than the wide-band noise (or at least comparable), the main filter may be considered sufficient without further filtering.

Otherwise, if the addition due to 1/f noise is excessive, proceed to the

#### **SECOND STEP:**

 design an additional filter for limiting the 1/f noise power without worsening excessively the filtering of the wideband noise.

It is obviously a high-pass filter, which must combine the goal of

a) reducing efficiently the 1/f noise power

with the further requirements of

- b) limiting to tolerable level the increase of the filtered wide-band noise
- c) limiting to tolerable level the reduction of the output signal amplitude

# Filtering Pulses and 1/f Noise: First Step

The issue is better clarified by considering as FIRST STEP the **optimum filter for signal and wide-band noise (or its approximation)** composed by

- Noise-whitening filter, with output white noise  $S_B$  and pulse signal. Let  $f_S$  be the upper band-limit and A the center-band amplitude of the pulse transform.
- Matched filter, which has weighting function matched to the pulse signal from the whitening filter and is therefore a low-pass filter with upper bandlimit  $f_S$ . The output has a signal with amplitude roughly  $V_S \approx A f_S$  and band-limited white noise with band-limit  $f_S$  and power

$$\overline{n_B^2} \approx S_B f_S$$

For focusing the ideas, let's consider a well known specific case: filtering of pulse-signals from a high impedance sensor with an approximately optimum filter, i.e. with matched filter approximated by a constant-parameter RC integrator.

In this case, the output noise corresponding to the input wide-band noise is a white noise spectrum with band-limit set by a pole with time constant  $RC=T_{nc}$ 

# Filtering Pulses and 1/f Noise: Second Step

Let's now take into account also a 1/f noise source, which brings at the whitening filter output a significant 1/f spectral density  $S_B f_C/f$ .

At high frequency, the 1/f component is limited by the upper bandlimit  $f_S$  of the matched filter.

At low frequency, the 1/f component can be limited by a lower band-limit  $f_i$  set by an additional constant-parameter filter. With  $f_i << f_S$  the output power of the 1/f noise can be evaluated as

$$\overline{n_{fn}^2} \approx S_B f_C \ln \left(\frac{f_S}{f_i}\right)$$

However, the constant-parameter high-pass filter operates also on the signal: it attenuates the low frequency components and thus causes a loss in pulse amplitude, hence a loss in S/N. The reduced amplitude is roughly evaluated as

$$V_S \approx A(f_S - f_i) = Af_S \left(1 - \frac{f_i}{f_S}\right)$$

For limiting the signal loss,  $f_i/f_S$  must be limited; e.g. for keeping loss < 5% it must be

$$\frac{f_i}{f_S} \le 0.05$$
 that is  $\ln\left(\frac{f_S}{f_i}\right) \ge 3$ 

# Filtering Pulses and 1/f Noise: Second Step

For reducing the 1/f noise to the white noise level or lower

 $S_B f_C \ln \left( \frac{f_S}{f_i} \right) \le S_B f_S$ 

We need that

$$f_C \leq \frac{f_S}{\ln\left(\frac{f_S}{f_i}\right)}$$

and since for keeping the signal loss <5% it must be

 $\ln\left(\frac{f_S}{f_i}\right) \ge 3$ 

we need to have

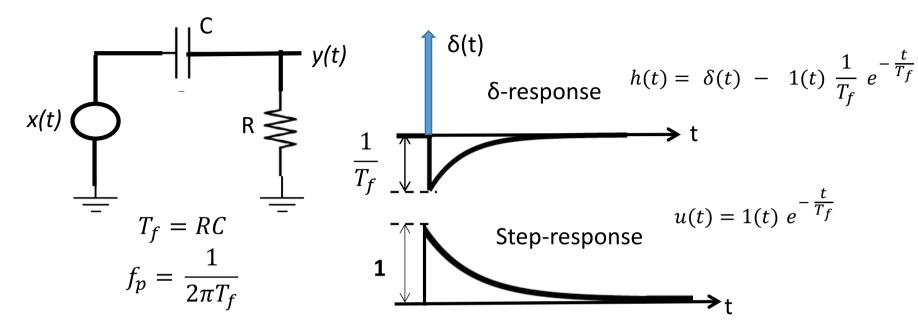
$$f_C < \frac{f_S}{3}$$

This means that the goal can be achieved only if the 1/f noise component is low or moderate. Note that  $f_C$  and  $f_S$  are data of the problem, they cannot be changed. In cases where  $f_C$  exceeds the above limit, a constant-parameter high-pass filter is NOT a suitable solution for reducing the 1/f noise power.

**CONCLUSION:** constant-parameter high-pass filters can be useful as additional filter for limiting the 1/f noise, but just in cases with moderate 1/f noise intensity, because of their detrimental effect on the signal pulse amplitude.

# Basic constant-parameter High-Pass Filter (CR differentiator)

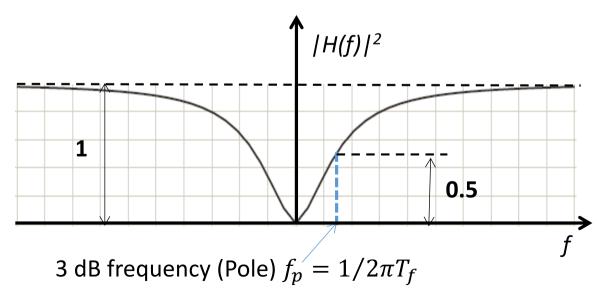
# **Basic High-Pass Filter (CR differentiator)**



Transfer function

$$H(f) = \frac{j \ 2\pi f T_f}{1 + j \ 2\pi f T_f}$$

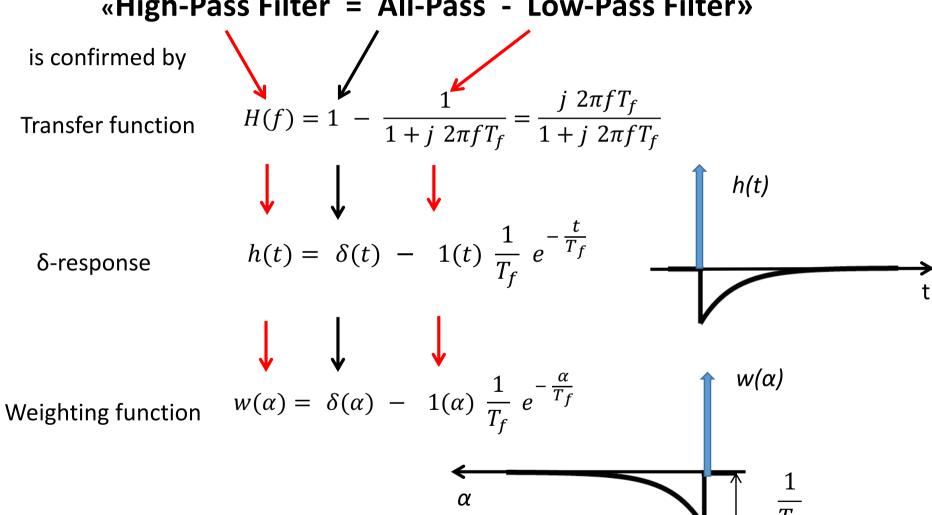
$$|H(f)|^2 = \frac{\left(2\pi f T_f\right)^2}{1 + \left(2\pi f T_f\right)^2}$$



# A view of High-Pass Filtering

The intuitive view

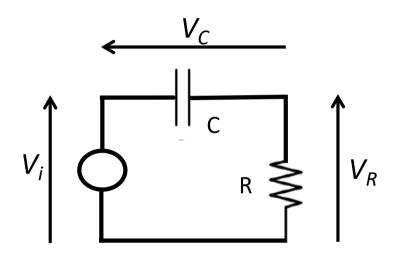
## «High-Pass Filter = All-Pass - Low-Pass Filter»



## A view of High-Pass Filtering

The circuit mesh structure itself confirms that

#### **«High-Pass Filter = All-Pass - Low-Pass Filter»**



$$V_i$$
 = input voltage

$$V_C$$
 = low-pass filtered  $V_C$ 

$$V_C$$
 = low-pass filtered  $V_i$   
 $V_R$  = high-pass filtered  $V_i$ 

Kirchoff's mesh voltage law

$$V_i = V_C + V_R$$

Therefore that is

$$V_R = V_i - V_C$$

High-pass filtered  $V_R$  = resistor voltage =

- = input voltage  $V_i$  capacitor voltage =
- = input voltage  $V_i$  Low-pass filtered  $V_i$

#### **Band-limit of CR differentiator**

#### High-pass band-limit for White noise

Premise: with only a high-pass CR filter the white noise power  $\overline{n_B^2}$  is divergent, therefore we consider here also a low-pass filter with band-limit  $f_s >> 1/RC$ .

The high-pass band-limit  $f_i$  of the CR filter with weighting function W(f) is defined by

$$\overline{n_B^2} = S_B \int_0^{f_S} |W(f)|^2 df = S_B \int_0^{f_S} \frac{\left(\frac{f}{f_p}\right)^2}{1 + \left(\frac{f}{f_p}\right)^2} df = S_B (f_S - f_i)$$

The computation of the integral can be avoided by recalling that CR high pass filter = all-pass – RC low-pass filter and therefore

high-pass band-limit  $f_i$  of the CR filter = low-pass band-limit  $f_h$  of the RC filter

$$f_{iCR} = f_{h\ RC} = \frac{1}{4RC}$$

#### **Band-limit of CR differentiator**

## High-pass band-limit for 1/f noise

Premise: with only a high-pass CR filter the 1/f noise power  $\overline{n_f^2}$  is divergent, therefore we consider here also a low-pass filter with a high band-limit  $f_s >> 1/RC$ . The high-pass band-limit  $f_{if}$  of the CR filter is defined by

$$\overline{n_f^2} = S_B f_c \int_0^{f_S} \frac{\left(\frac{f}{f_p}\right)^2}{1 + \left(\frac{f}{f_p}\right)^2} \frac{df}{f} = S_B f_c \int_{f_{if}}^{f_S} \frac{df}{f} = S_B f_c \ln(\frac{f_S}{f_{if}})$$

In this case the first integral is fairly easily computed and shows that

$$f_{if} = \frac{f_p}{\sqrt{1 + \left(\frac{f_p}{f_s}\right)^2}}$$

that is, for  $f_s >> f_p$ 

$$f_{if} \approx f_p = \frac{1}{2\pi RC}$$

#### **Band-limit of CR differentiator**

$$\overline{n_f^2} = S_B f_c \int_0^{f_S} \frac{\left(\frac{f}{f_p}\right)^2}{1 + \left(\frac{f}{f_p}\right)^2} \frac{df}{f} = S_B f_c \frac{1}{2} \int \frac{g'(f)}{g(f)} df$$

Considering

$$g(f) = 1 + \left(\frac{f}{f_p}\right)^2 \quad \text{and} \quad g'(f) = 2\frac{f}{f_p^2}$$

$$g'(f) = 2\frac{f}{f_p^2}$$

We can solve the intregral by substitution obtaing:

$$\overline{n_f^2} = S_B f_c \frac{1}{2} \ln \left( 1 + \left( \frac{f_s}{f_p} \right)^2 \right)$$

And then make it equal to the final form:

$$\overline{n_f^2} = S_B f_c \frac{1}{2} \ln \left( 1 + \left( \frac{f_s}{f_p} \right)^2 \right) = S_B f_c \sqrt{\left( 1 + \left( \frac{f_s}{f_p} \right)^2 \right)} = S_B f_c \ln(\frac{f_s}{f_{if}})$$

$$f_{if} = \frac{f_s}{\sqrt{1 + \left(\frac{f_s}{f_p}\right)^2}} = \frac{\frac{f_p}{f_s}}{\frac{f_p}{f_s}} \frac{f_s}{\sqrt{1 + \left(\frac{f_s}{f_p}\right)^2}} = \frac{f_p}{\sqrt{1 + \left(\frac{f_p}{f_s}\right)^2}}$$

#### **About band-limits and noise power**

#### • The upper frequency limit $f_S$ :

- is necessary for limiting the white noise power
- is useful also for limiting the 1/f noise power
- the level of  $f_s$  is dictated by the pulse signal to be measured

#### The lower frequency limit f<sub>i</sub>:

- is necessary for limiting the 1/f noise power,
- the selected level of  $f_i$  is conditioned by the pulse signal, it cannot be arbitrary
- however, the reduction of 1/f noise is significant even with fairly low  $f_i$ , that is, with  $f_S/f_i$  values that are high, but anyway finite.

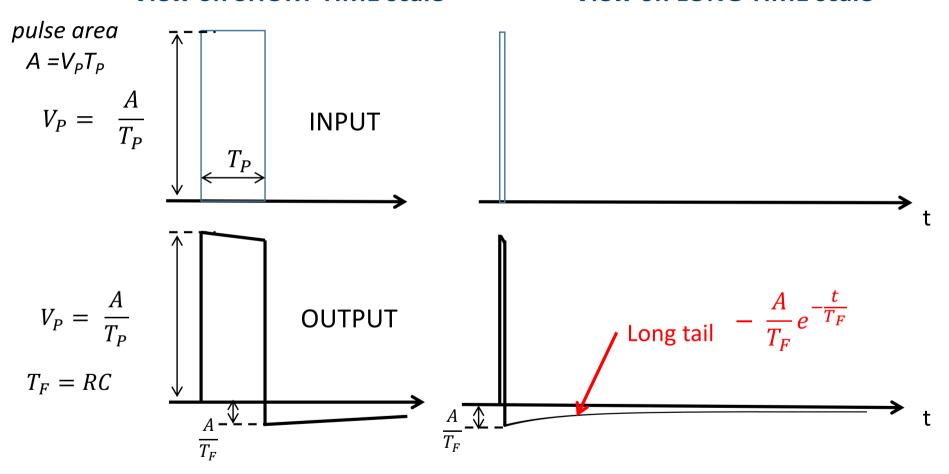
# Constant-Parameter High-Pass Filters in measurements of pulses in sequence

#### **CR** filter and pulse sequence

Let's look in detail the effect of a high-pass filter (RC =  $T_F$ ) on a pulse signal

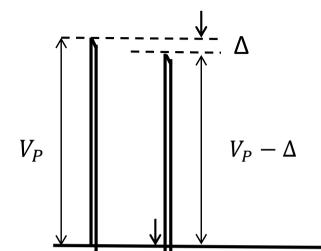
#### **View on SHORT TIME scale**

#### View on LONG TIME scale



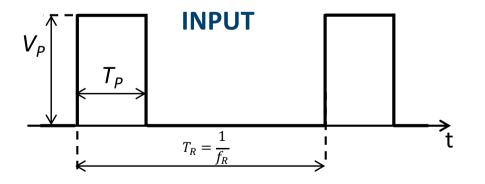
NB: DC transfer of CR is zero → net area of the output signal is zero

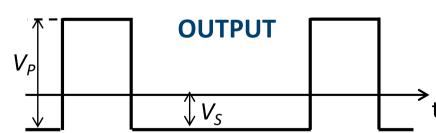
#### **CR** filter and pulse sequence



A pulse that follows a previous one within a fairly short time interval ( $T_D < 5 T_F$ ) steps on the slow tail of the first pulse. Therefore, it **starts from a down-shifted baseline**, so that the amplitude measured for it is smaller than the true one.

For **periodic pulses** with fairly short repetition period  $T_R << T_F$ , the superposition of slow pulse-tails shifts down the baseline by a  $V_S$  that makes zero the net area of the output signal





Repetition-rate-dependent baseline-shift

$$V_S = V_P \frac{T_P}{T_R} = A f_R$$

#### Drawbacks of the CR differentiator filter

The high-pass filtering (differentiator action) of the CR filter has MIXED effects.

- The effect **on noise is ADVANTAGEOUS:** by cutting off the the low frequencies it markedly decreases the 1/f noise power (and mildly reduces the white noise power)
- The effect on the signal is DISADVANTAGEOUS:
- $\triangleright$  it decreases the signal amplitude by cutting off the low frequencies of the signal , hence  $f_i$  must be kept low ( $f_i << f_S$  of the pulse) in order to limit the signal loss. However, this limits also the reduction of 1/f noise
- it **generates slow tails after the pulses**, which shift down the baseline and thus cause an error in the measured amplitude of a following pulse
- With a **periodic** sequence of equal pulses, all pulses find the **same baseline shift**. The amplitude error is constant, sistematically dependent on the repetition rate.
- ➤ With **random-repetition** pulses (e.g. pulses from ionizing radiation detectors) the pulses occur randomly in time. Hence the random superposition of tails produces a **randomly fluctuating baseline shift**. The resulting amplitude error is random: in this case the effect is equivalent to that of an additional noise source.

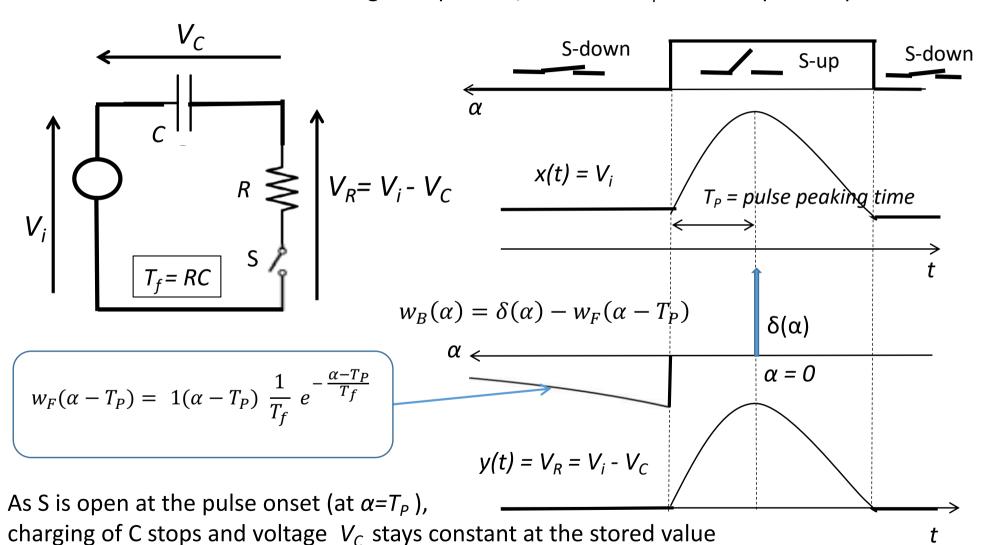
**CONCLUSION:** a differentiator action is **desirable on noise**, but **NOT on the signal.** 

WANTED: not a constant-parameter differentiator, but a true Base-Line Restorer (BLR)

# Switched-Parameter High-Pass Filter: the Baseline Restorer

## Baseline Restorer (BLR) principle: switched CR

High-pass filtering action on the noise and NOT on the signal: switched-parameter CR filter with CR  $\rightarrow \infty$  when signal is present, finite CR =  $T_F$  when no pulse is present



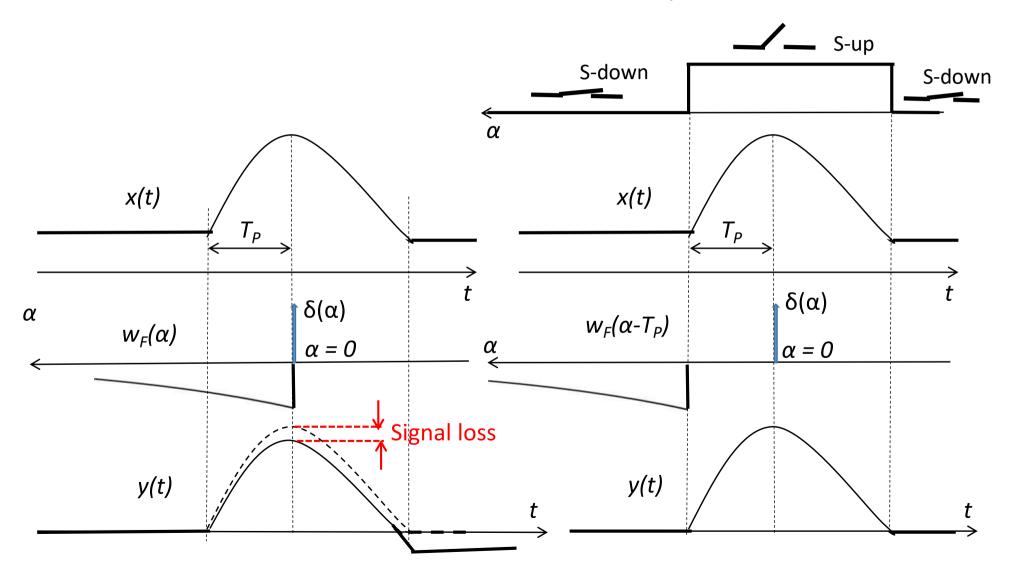
# Comparing constant CR filter and BLR

#### **CONSTANT-PARAMETER FILTER**

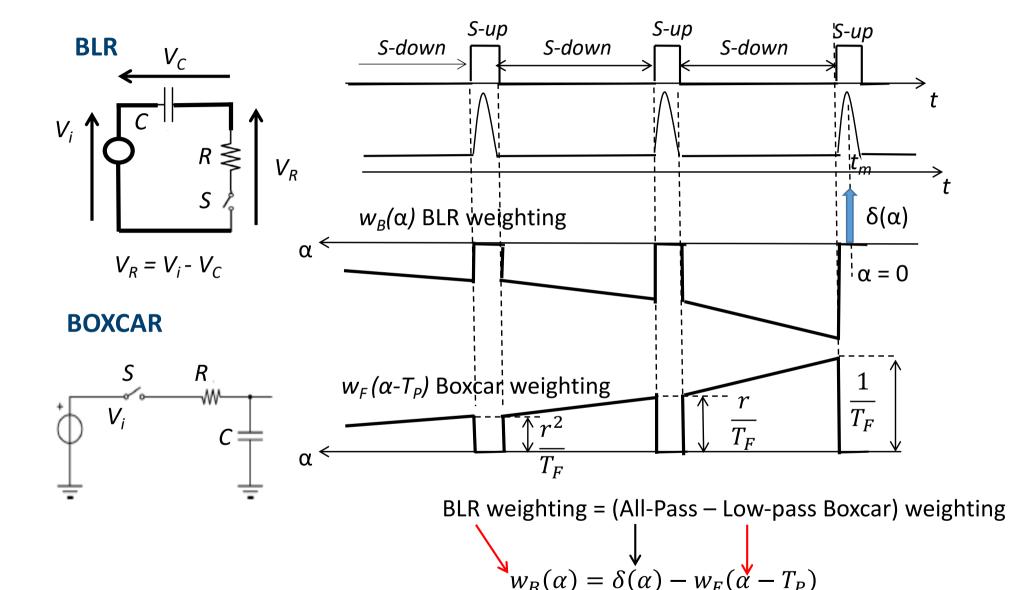
CR constant at all times

#### **SWITCHED-PARAMETER FILTER**

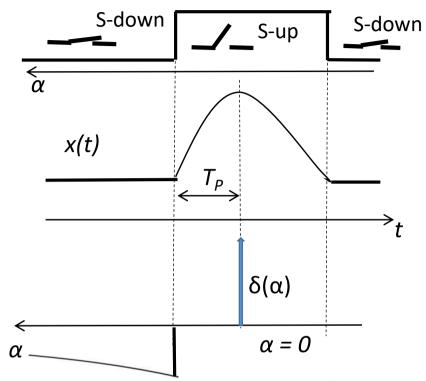
with S-up R  $\rightarrow \infty$  and CR  $\rightarrow \infty$ 



# **BLR = (All-Pass) – (Low-Pass Boxcar Integrator)**



#### **BLR** weighting in frequency



BLR principle is alike filtered zero-setting, but with a basic advantage: much shorter  $T_P$  much higher band-limit  $f_{if}$  (high-pass)

(the BLR switch is electronically controlled, the interval  $T_P$  can be very short)

BLR weighting = All Pass – Low-pass

$$w_B(\alpha) = \delta(\alpha) - w_F(\alpha - T_P)$$

Low-pass weighting in frequency:

$$W_F(\omega) = F[w_F(\alpha)] = R_F(\omega) + i I_F(\omega)$$

BLR weighting in frequency:

$$W_B(\omega) = 1 - e^{j\omega T_P} W_F(\omega) = 1 - \left[\cos \omega T_P - j\sin \omega T_P\right] \cdot \left[R_F + jI_F\right] =$$

$$= \left[1 - R_F \cos \omega T_P - I_F \sin \omega T_P\right] - j\left[I_F \cos \omega T_P - R_F \sin \omega T_P\right]$$

## **BLR** weighting in frequency

BLR weighting for noise:

$$|W_B(\omega)|^2 = [1 - R_F \cos \omega T_P - I_F \sin \omega T_P]^2 + [I_F \cos \omega T_P - R_F \sin \omega T_P]^2 = 1 + R_F^2 + I_F^2 - 2R_F \cos \omega T_P - 2I_F \sin \omega T_P = 1 + |W_F|^2 - 2R_F \cos \omega T_P - 2I_F \sin \omega T_P$$

Let's consider just cases where the interval between pulses is much longer than  $T_F$  so that

$$w_F(\alpha) = 1(\alpha) \frac{1}{T_f} e^{-\frac{\alpha}{T_f}}$$
 and  $W_F(\omega) = \frac{1}{1 + j\omega T_F}$ 

and therefore

$$|W_B(\omega)|^2 = 1 + \frac{1}{1 + \omega^2 T_F^2} - 2\frac{1}{1 + \omega^2 T_F^2} \cos \omega \, T_P + 2\omega T_F \cdot \frac{1}{1 + \omega^2 T_F^2} \sin \omega \, T_P$$

#### **BLR** cutoff

In the low-frequency region 
$$\omega \ll \frac{1}{T_P}$$
 with the approximations  $\sin \omega \, T_P \approx \omega T_P$   $\cos \omega \, T_P = 1 - \frac{\omega^2 T_P^2}{2}$ 

we get

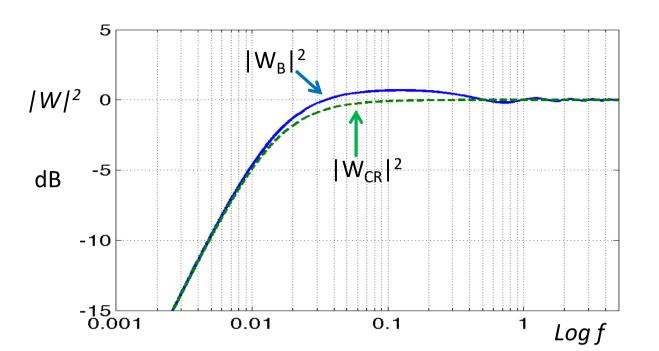
$$\begin{aligned} |W_B(\omega)|^2 &\approx 1 + \frac{1}{1 + \omega^2 T_F^2} - \frac{2}{1 + \omega^2 T_F^2} + \frac{\omega^2 T_P^2}{1 + \omega^2 T_F^2} + 2\frac{\omega^2 T_P T_F}{1 + \omega^2 T_F^2} = \\ &= \frac{\omega^2 (T_P + T_F)^2}{1 + \omega^2 T_F^2} = \frac{\omega^2 T_F^2}{1 + \omega^2 T_F^2} \left(1 + \frac{T_P}{T_F}\right)^2 \end{aligned}$$

and in the lower region  $\omega \ll \frac{1}{T_F} \ll \frac{1}{T_P}$ 

$$|W_B(\omega)|^2 \approx \omega^2 (T_P + T_F)^2$$

That is, the BLR has a cutoff equivalent to a CR high-pass with RC=  $T_P + T_F$ 

## **BLR vs. CR High-Pass Filter: Cut-Off**



BODE DIAGRAM
highlights
the low-freq cutoff

Example: BLR with  $T_P = 1$  and  $T_F = 10$ CR filter with  $RC = T_P + T_F$ 

$$f \ll 1/T_F$$
 (i.e.  $f \ll 0.1$  in the example)

$$|W_B(\omega)|^2 \approx \omega^2 (T_P + T_F)^2$$

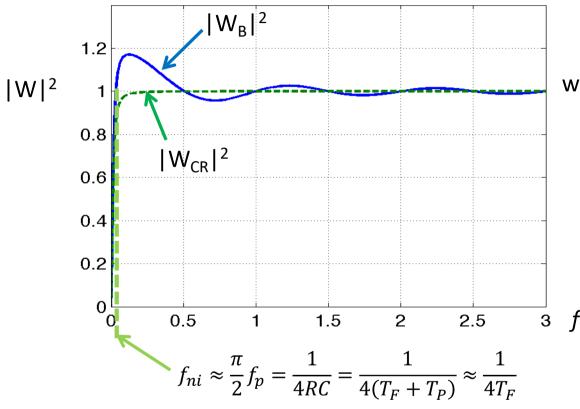
$$|W_{CR}(\omega)|^2 \approx \omega^2 R^2 C^2$$

$$1/T_F < f << 1/T_P$$
 (i.e.  $f << 1$  in the example)

$$|W_B(\omega)|^2 \approx \frac{\omega^2 (T_P + T_F)^2}{1 + \omega^2 T_F^2}$$

$$|W_{CR}(\omega)|^2 = \frac{\omega^2 R^2 C^2}{1 + \omega^2 R^2 C^2}$$

## BLR vs. CR High-Pass Filter: White Noise



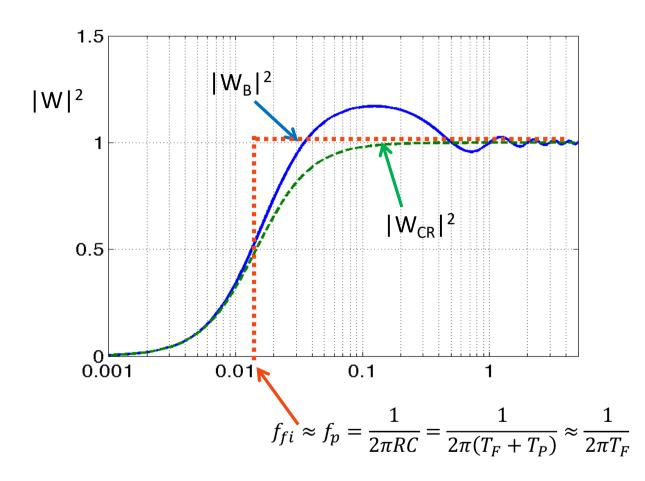
LIN –LIN DIAGRAM
highlights
white noise power  $\propto$  area of  $|W|^2$ 

Example: BLR with  $T_P = 1$  and  $T_F = 10$ CR filter with  $RC = T_P + T_F$ 

 $f_{ni}$  = BLR high-pass band-limit for white noise. Note that:

- $f_{ni}$  is equal to that of the equivalent CR High-pass filter
- $f_{ni}$  is equal to bandlimit of the low-pass section in the BLR circuit

#### BLR vs. CR High-Pass Filter: 1/f Noise



LIN –LOG DIAGRAM
highlights

1/f noise power  $\propto$  area of  $|W|^2$ 

Example: BLR with  $T_P = 1$  and  $T_F = 10$ CR filter with  $RC = T_P + T_F$ 

 $f_{fi}$  = BLR high-pass band-limit for 1/f noise. Note that:

- $f_{fi}$  is equal to that of the equivalent CR High-pass filter
- $f_{fi}$  is equal to bandlimit of the low-pass section in the BLR circuit

#### **Selection of the BLR parameters**

The BLR filtering is ruled by:

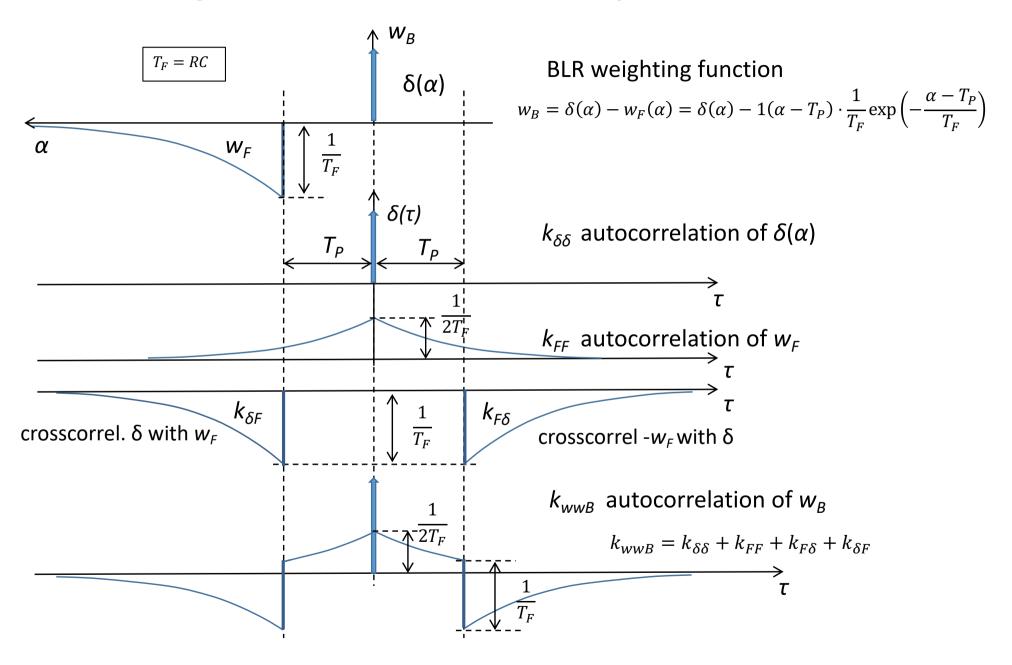
- 1.  $T_P$  time delay from switch opening to pulse-amplitude measurement. There is **no choice**:  $T_P$  is equal to the rise time from pulse onset to peak. In fact,  $T_P$  can't be shorter than the rise of the pulse signal and should be as short as possible for filtering effectively of the 1/f noise.
- 2.  $T_F = RC$  differentiation time constant: to be selected for optimizing the overall filtering of noise. The question is: how should  $T_F$  be selected for
- a) providing a good reduction of the 1/f noise power and
- b) avoiding to enhance significantly the white noise power

Since the BLR cutoff is set by  $1/(T_P + T_F)$ , a very short  $T_F$  might look advisable, but it is not: a BLR with  $T_F << T_P$  operates like a CDS, hence it doubles the white noise and remarkably enhances also the 1/f noise above the cutoff frequency.

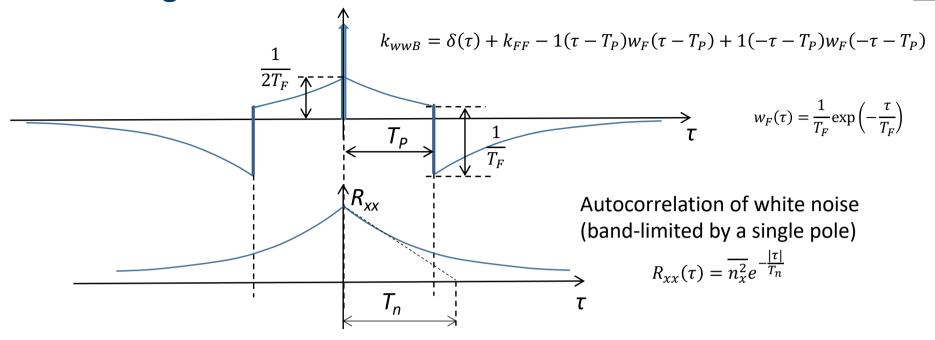
In the following discussion about the  $T_F$  selection, for focusing the ideas we will refer to a specific case: signals from a high impedance sensor processed by an approximately optimum filter, namely a CR-RC filter. The output corresponding to the input wide-band noise is a white spectrum band-limited by a simple pole. Such a situation is met in practice also in many other cases.

A better insight in the issue is gained with a time-domain analysis of BLR filtering

## **BLR Filtering of Noise: time-domain analysis**



#### **BLR Filtering of Band-Limited White Noise**



$$\overline{n_{B}^{2}} = \int_{-\infty}^{\infty} R_{xx}(\tau) k_{wwB}(\tau) d\tau = R_{xx}(0) + 2 \int_{0}^{\infty} R_{xx}(\tau) \frac{1}{2} w_{F}(\tau) d\tau - 2 \int_{T}^{\infty} R_{xx}(\tau) w_{F}(\tau - T_{P}) d\tau =$$

$$= R_{xx}(0) + \int_{-\infty}^{\infty} R_{xx}(\tau) \frac{1}{2} w_{F}(\tau) d\tau - 2 \int_{0}^{\infty} R_{xx}(\beta + T_{P}) w_{F}(\beta) d\beta$$

Denoting

$$r_{xx}(\tau) = \frac{R_{xx}(\tau)}{R_{xx}(0)} = \frac{R_{xx}(\tau)}{\overline{n_x^2}}$$

We have

$$\overline{n_B^2} = \overline{n_x^2} \left\{ 1 + \int_{-\infty}^{\infty} r_{xx} \left( \tau \right) \frac{1}{T_F} e^{-\frac{\tau}{T_F}} d\tau - 2 \int_{0}^{\infty} r_{xx} \left( \beta + T_P \right) \frac{1}{T_F} e^{-\frac{\beta}{T_F}} d\beta \right\}$$

#### **BLR Filtering of Band-Limited White Noise**

$$\overline{n_{B}^{2}} = \overline{n_{x}^{2}} \left\{ 1 + \int_{-\infty}^{\infty} r_{xx}(\tau) \cdot \frac{1}{T_{F}} e^{-\frac{\tau}{T_{F}}} d\tau - 2 \int_{0}^{\infty} r_{xx}(\beta + T_{P}) \cdot \frac{1}{T_{F}} e^{-\frac{\beta}{T_{F}}} d\beta \right\}$$

$$= \frac{1}{n_{x}^{2}} \left\{ 1 + \frac{1}{T_{F}} \int_{-\infty}^{\infty} e^{-\tau \left(\frac{1}{T_{F}} + \frac{1}{T_{n}}\right)} d\tau - 2e^{-\frac{T_{P}}{T_{n}}} \frac{1}{T_{F}} \int_{0}^{\infty} e^{-\beta \left(\frac{1}{T_{F}} + \frac{1}{T_{n}}\right)} d\beta \right\} = \frac{1}{n_{x}^{2}} \left\{ 1 + \frac{T_{n}}{T_{n} + T_{F}} - 2e^{-\frac{T_{P}}{T_{n}}} \frac{T_{n}}{T_{n} + T_{F}} \right\}$$

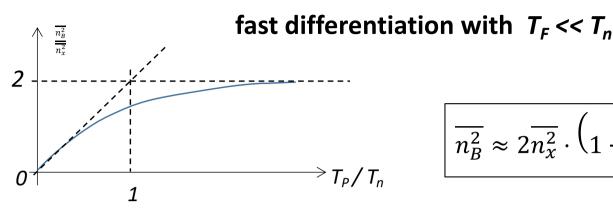
and finally

$$\overline{n_B^2} = \overline{n_x^2} \left[ 1 + \frac{T_n}{T_n + T_F} \left( 1 - 2e^{-\frac{T_P}{T_n}} \right) \right]$$

With fast differentiation, i.e. with  $T_F \ll T_n$ , it is quantitatively confirmed that the BLR acts like a CDS with  $T=T_P$ 

$$\overline{n_B^2} \approx 2\overline{n_x^2} \cdot \left(1 - e^{-\frac{T_P}{T_n}}\right)$$

## **BLR Filtering with fast differentiation**



$$\overline{n_B^2} \approx 2\overline{n_x^2} \cdot \left(1 - e^{-\frac{T_P}{T_n}}\right)$$

With  $T_F \ll T_n$  the effect of BLR on **band-limited white noise** depends on how long is the correlation time  $T_n$  with respect to the delay  $T_P$ 

with **short correlation time** (wide band) the noise is **doubled**:

with 
$$T_n < \frac{T_P}{5}$$
 it is  $\overline{n_B^2} \approx 2\overline{n_\chi^2}$ 

with moderate correlation time (moderately wide band) the noise is enhanced:

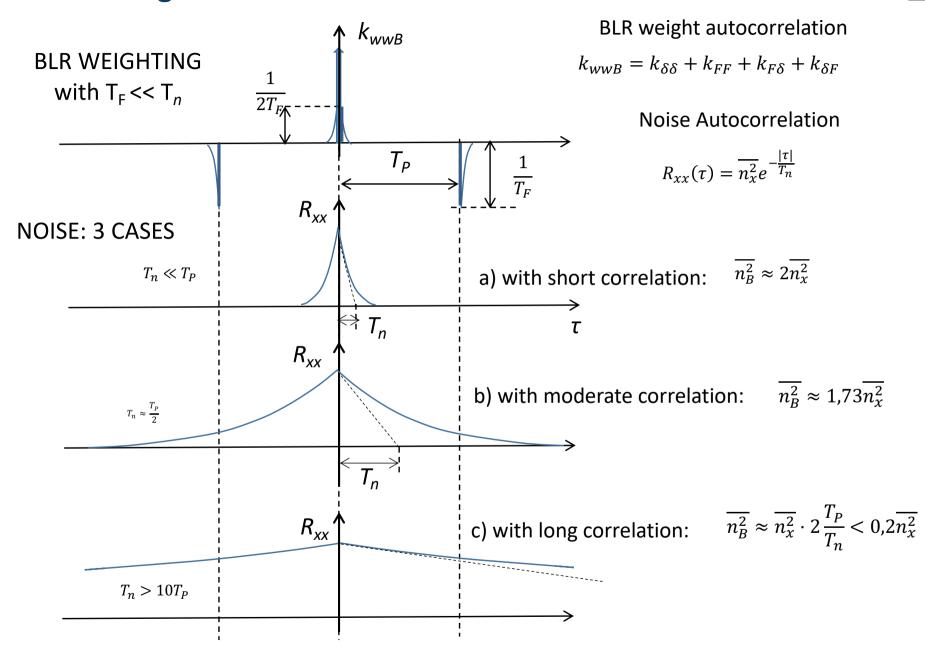
with 
$$T_n \approx \frac{T_P}{2}$$
 it is  $\overline{n_B^2} \approx 1.73\overline{n_x^2}$ 

only with long correlation time (low-frequency band) the noise is attenuated\*:

with 
$$T_n > 10T_P$$
 it is  $\overline{n_B^2} \approx \overline{n_x^2} \cdot 2\frac{T_P}{T_n} < 0.2\overline{n_x^2}$ 

<sup>\*</sup> note that anyway the level is double of that given by a simple CR filter with equal cutoff, that is with  $T_F = RC = T_P$ 

#### **BLR Filtering with fast differentiation**



## **BLR Filtering with slow differentiation**

With  $T_F$  NOT negligible with respect to  $T_n$ , the effect on white noise depends also on the size of  $T_F$  compared to  $T_n$  and  $T_P$ . A long  $T_F$  can limit the white noise enhancement

$$\overline{n_B^2} = \overline{n_\chi^2} \left[ 1 + \frac{T_n}{T_n + T_F} \left( 1 - 2e^{-\frac{T_P}{T_n}} \right) \right]$$

Let's evaluate how long must be  $T_F$  in the various cases of noise correlation

• with **short correlation time**  $T_n \approx T_P/10$  it is

$$\overline{n_B^2} \approx \overline{n_x^2} \left( 1 + \frac{T_n}{T_n + T_F} \right)$$

for keeping  $\overline{n_B^2} < 1.05 \ \overline{n_x^2}$  we need  $T_F > 20 \ T_n \approx 2 \ T_P$ 

• with moderate correlation time  $T_p \approx T_P/2$  it is

$$\overline{n_B^2} \approx \overline{n_x^2} \left[ 1 + \frac{T_n}{T_n + T_F} \left( 1 - \frac{2}{e^2} \right) \right] = \overline{n_x^2} \left[ 1 + 0.73 \frac{T_n}{T_n + T_F} \right]$$

for keeping  $\overline{n_B^2} < 1.05 \ \overline{n_x^2}$  in this case we need  $T_F > 7T_n = 3.5T_P$ 

#### **BLR Filtering with slow differentiation**

• with long correlation time  $T_n > 10 T_P$  it is

$$\overline{n_B^2} \approx \overline{n_\chi^2} \left[ 1 - \frac{T_n}{T_n + T_F} \right] = \overline{n_\chi^2} \frac{T_F}{T_n + T_F}$$

No problem with such a low-frequency noise: it is attenuted by the BLR just as by a CR constant-parameter filter (with equal time constant  $T_F = RC$ )

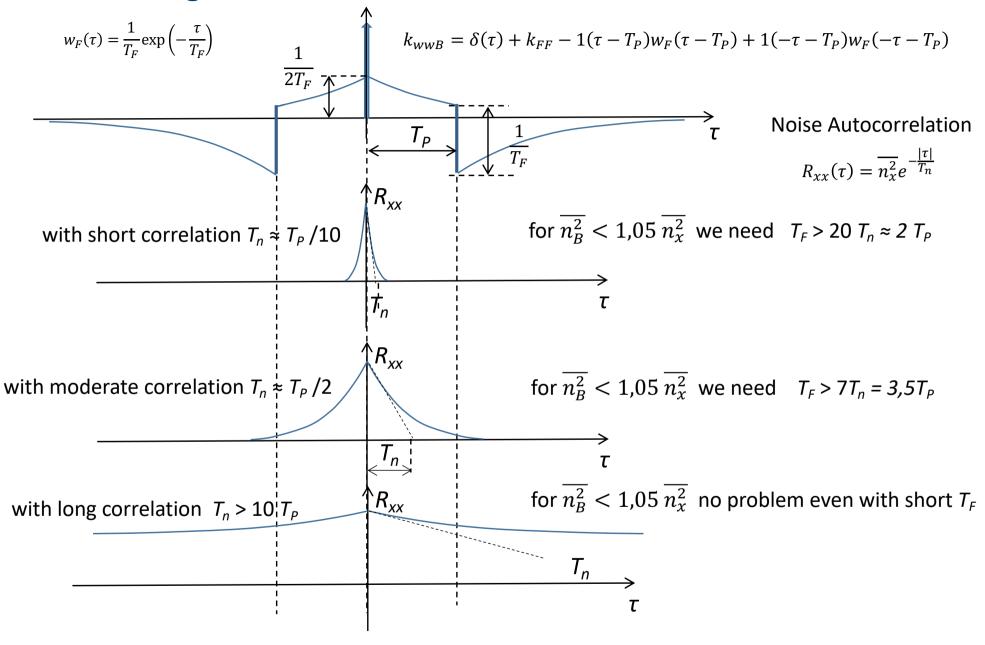
The most interesting case for us is noise with moderate  $T_n$ . In fact, when the BLR works on the output of an optimum (or approximate-optimum) filter for wideband noise, the correlation time  $T_n$  and delay  $T_p$  are comparable, since they are both closely related to the band-limit of the signal pulse.

• We conclude that for avoiding enhancement of the white noise it is necessary to select a fairly slow BLR differentiation, i.e. a fairly long  $T_F$ 

$$T_F \ge 5T_P$$

• This approach is satisfactory also for filtering the 1/f noise, notwithstanding that making  $T_F$  longer than  $T_P$  shifts down the BLR cutoff frequency, hence reduces the attenuation of 1/f noise. This is counterbalanced by the fact that the enhancement of 1/f noise at frequencies above the cutoff is limited by the low-pass filtering in the baseline subtraction, whereas with short  $T_F$  it is remarkable.

## **BLR Filtering with slow differentiation**



#### **BLR** in summary

- The BLR is a high-pass filter that acts on noise and disturbances without affecting the pulse signal
- The BLR is a switched-parameter filter: the low-pass section within the high-pass filter structure is a boxcar integrator that acquires the baseline only in the intervals free from pulses
- The BLR can thus establish a high-pass band-limit at a high value (suitable for reducing efficiently the 1/f noise output power) without causing the signal loss suffered with a constant-parameter high-pass filter having the same band-limit
- The high-pass band-limit enforced by the BLR is given (with good approximation)
   by the low-pass bandlimit of the low-pass section in the BLR circuit structure
- The combination of: (1) optimum filter designed for the case of pulse signal in presence of wideband noise only (i.e. without 1/f noise) and (2) BLR specifically designed (for reducing the actual 1/f noise without worsening the wide-band noise) provides in most cases a quasi-optimum filtering solution.