COURSE OUTLINE

- Introduction
- Signals and Noise
- Filtering: LPF1 Constant-Parameter Low Pass Filters
- Sensors and associated electronics

- Low-Pass Filters as Basic Elements for Signal and Noise Filtering
- RC Integrator
- Mobile-Mean Low-Pass Filter
- Notes

Low-Pass Filters as Basic Elements for Signal and Noise Filtering

Filtering signals and noise

SIGNALS AND NOISE

- Signals carry information, but are accompanied by noise
- The noise often is non-negligible and can degrade or even obscure the information
- Filtering is intended to improve the recovering of the information
- Filtering must exploit at best the differences between signal and noise, taking well
 into account what kind of information is to be recovered. For instance: in case of a
 pulse-signal, is it just the amplitude or is it the complete waveform?

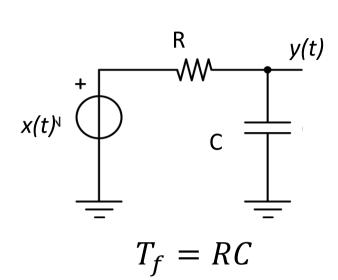
LOW-PASS FILTERS

- We deal first with «low-pass filters» (LPF), so called because of their action in the frequency domain. The filtering weight is concentrated in a relatively narrow frequency band from zero to a limit frequency; above the band-limit it falls to negligible value.
- Correspondingly, in the time domain the weighting function has relatively wide time-width.
- The action of the filter as seen in time-domain is to produce approximately a
 time-average (i.e. a weighted average) of the input over a finite time interval,
 delimited by the width of the weighting function

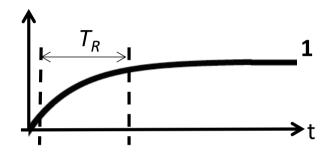
To understand and to be able to deal with LPF is very important because:

- a) LPF are a **basic element** of filtering and a **foundation** for gaining a better insight on all other kinds of filters and better exploit them.
 - For instance, a high-pass filter (HPF) can be obtained by subtracting from a given input the output of an LPF that receives the same input.
- b) LPF are **employed in real cases** of filtering for information recovery For instance, in many cases a wide-band noise accompanies signals that have significant frequency components in a relatively narrow frequency band around f=0.
 - These are not only the cases of DC and slowly varying signals, but also cases where the just the **area** of a **pulse signal** (having fairly long pulse-duration and known pulse shape) must be measured (and not the complete waveform)

RC-integrator







δ-response

$$h(t) = \frac{1}{T_f} 1(t) e^{-t/T_f}$$

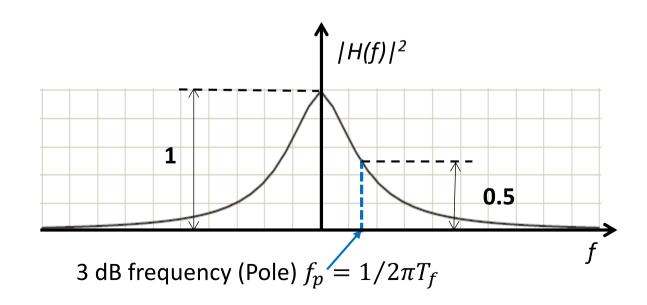
Step-response

$$T_R = 2.2 T_f \approx 1/3 f_p$$
 (risetime 10-90%)

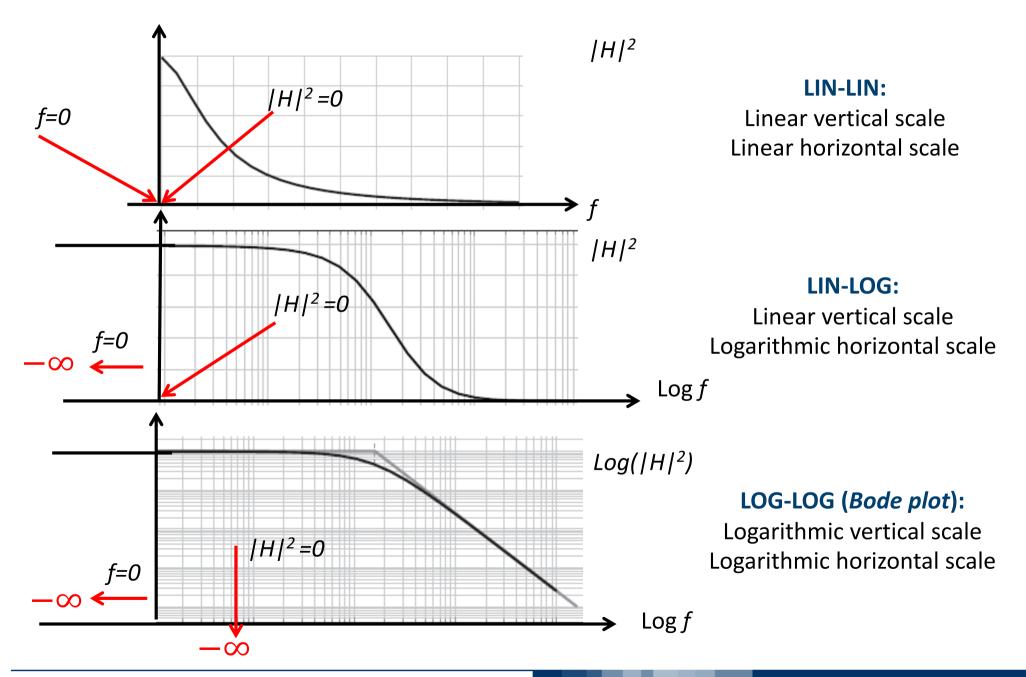
Transfer function

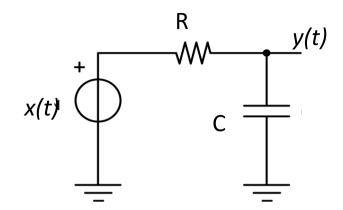
$$H(f) = \frac{1}{1 + j2\pi f T_f}$$

$$|H(f)|^2 = \frac{1}{1 + (2\pi f T_f)^2}$$



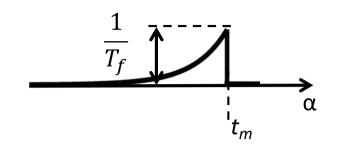
RC integrator: viewpoints on $|H(f)|^2$





Weighting function in time

$$w_m(\alpha) = h(t_m - \alpha)$$

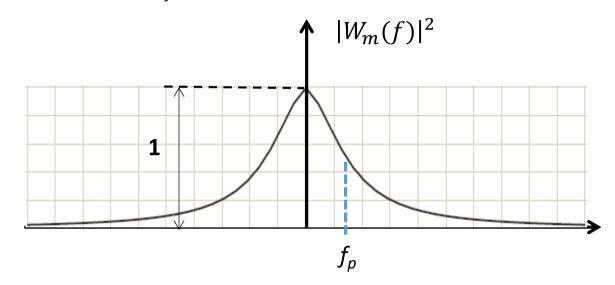


Output: can be seen as an average over a time interval preceding t_m (we will find in slide n.17 that this time is $\approx 2T_f$)

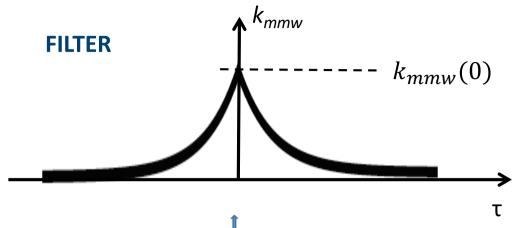
Weighting function in frequency

$$|W_m(f)|^2 = |H(f)|^2$$

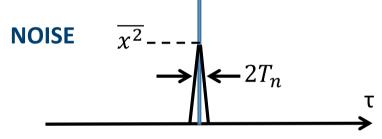
$$|W_m(f)|^2 = \frac{1}{1 + (2\pi f T_f)^2}$$



Output: can be seen as a selection of the lower frequency components up to $\approx f_p$



$$k_{mmw}(\tau) = \frac{1}{2T_f} e^{-\left|\frac{\tau}{T_f}\right|}$$



$$R_{xx} \cong S_{bB}\delta(\tau)$$

$$\overline{y^2} = \int_{-\infty}^{\infty} R_{xx}(\tau) \cdot k_{mmw}(\tau) \, d\tau$$

The noise is considered wide-band if it has autocorrelation much narrower

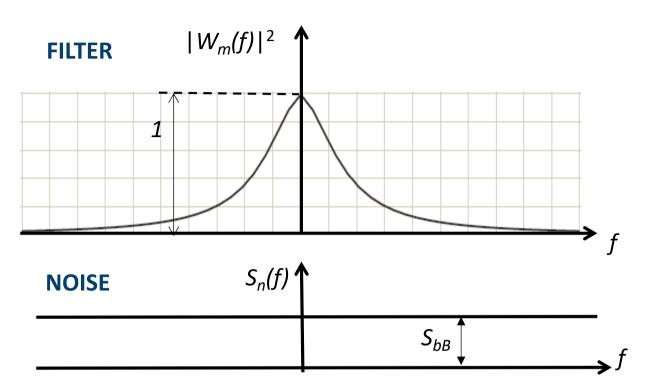
than the filter weight autocorrelation, that is, if $T_n \ll T_f$

We can then approximate $R_{xx} \cong S_{bB}\delta(\tau)$ and obtain

$$\overline{y^2} = S_{bB} \cdot k_{mmw}(0) = \frac{S_{bB}}{2T_f}$$



RC integrator: filtering wide-band noise: Frequency-domain analysis



$$|W_m(f)|^2 = \frac{1}{1 + (2\pi f T_f)^2}$$

$$\overline{y^2} = \int_{-\infty}^{\infty} S_x(f) \cdot |W_m(f)|^2 df$$

The noise is considered wide-band if it has spectrum much wider than the filter weighting spectrum, that is, if its bandlimit $f_n >> f_p$

We can then approximate $S_x(f) \cong S_{bB}$ and obtain

$$\overline{y^2} = S_{bB} \cdot \int_{-\infty}^{\infty} |W_m(f)|^2 df = S_{bB} \cdot k_{mmw}(0) = \frac{S_{bB}}{2T_f}$$

RC integrator: noise band-width

Noise bandwidth f_{fn} of the filter

defined with reference to a white noise input S_b as the bandwidth value to be employed for computing **simply by a multiplication** the output mean square noise

$$\overline{y^2} = S_{bB} \cdot 2f_{fn}$$

Since it is

$$\overline{y^2} = S_{bB} \cdot \int_{-\infty}^{\infty} |W_m(f)|^2 df = S_{bB} \cdot k_{mmw}(0)$$

for any LPF the correct bandwidth limit f_{fn} is

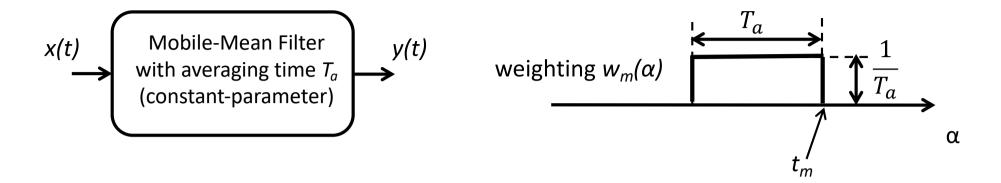
$$f_{fn} = \frac{k_{mmw}(0)}{2}$$

and in particular for the RC integrator

$$f_{fn} = \frac{1}{4T_f} = \frac{\pi}{2} f_p$$



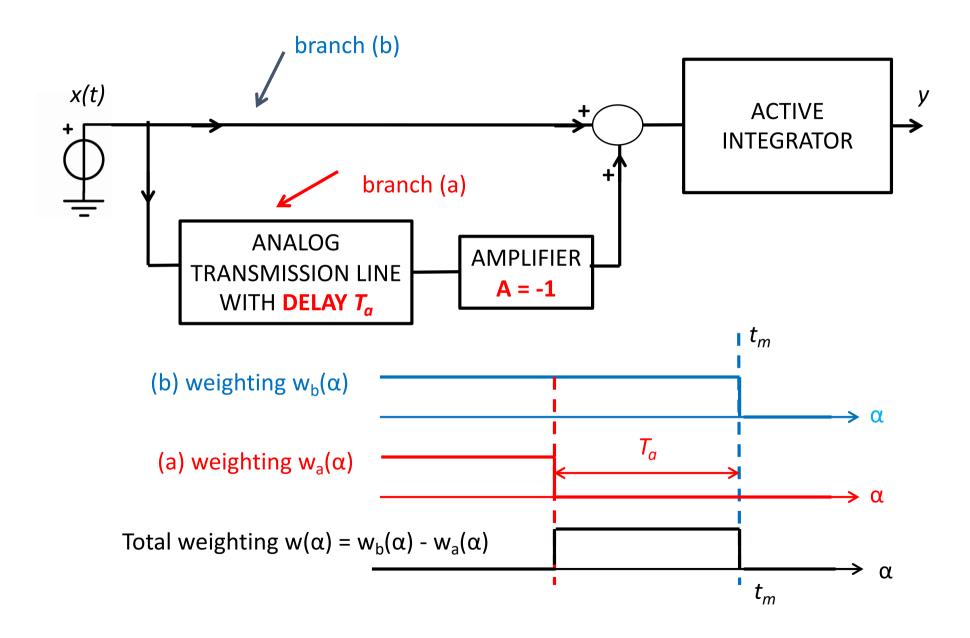
Mobile-Mean Low-Pass Filter



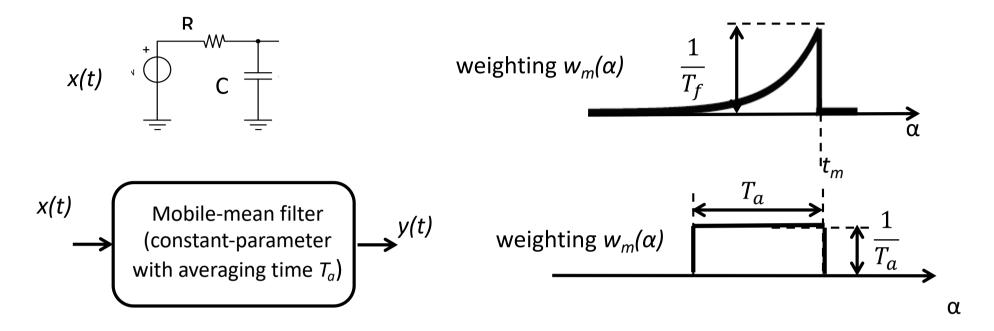
- A mobile-mean filter (MMF) produces at any time t_m an output $y(t_m)$ which is not just the integral of the input x(t) over a time interval T_a that precedes t_m , but rather the mean value of the input x(t) over the time interval T_a , that is, the integral over T_a divided by T_a
- In order to obtain this, if we vary the averaging time T_a we must vary inversely the weight $1/T_a$ (this ensures constant area of $w_m(\alpha)$ i.e. constant DC gain).

The MMF is a **constant-parameter filter**: this is pointed out by the weighting function, which is the same for any readout time tm

The Mobile-Mean Filter is a constant-parameter filter



Mobile-mean filter versus RC-integrator



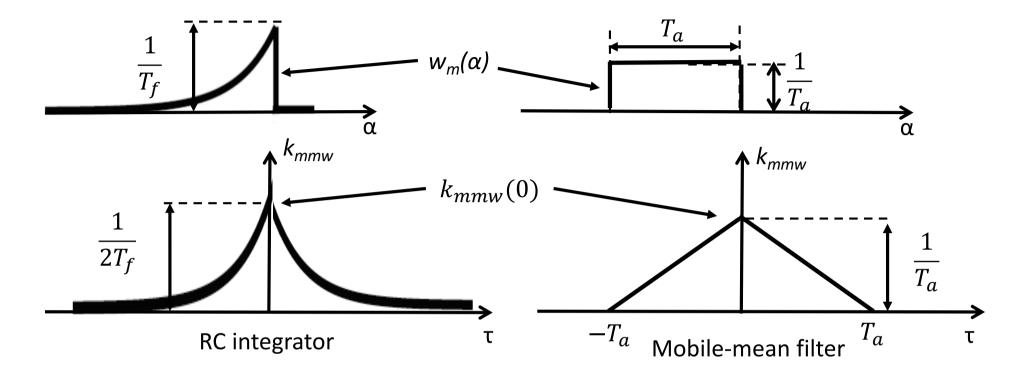
The mobile-mean filter produces an output $y(t_m)$ that is exactly the **mean value of** the input x over the time interval T_a preceding t_m .

When T_a is changed, the area of $w_m(\alpha)$ is kept constant, similarly to the case of the RC integrator when T_f is varied (the weight is reduced; the dc gain is kept constant)

Question: can we use a mobile-mean filter as equivalent to a given RC integrator for evaluating the result obtained by processing a signal with low-frequency content in presence of wide-band noise?

Answer: yes, the time T_a of the mobile-mean filter can be adjusted to produce equal output rms noise of the given RC integrator.

Mobile-mean filter equivalent to RC-integrator



Signal: the filters have equal DC gain (unity) and produce equal output with DC signal in.

Noise: for wide-band input noise the output noise is computed as

$$\overline{y^2} = S_{bB} \cdot k_{mmw} (0) = S_{bB} \cdot \int_{-\infty}^{\infty} w_m^2(\alpha) d\alpha$$

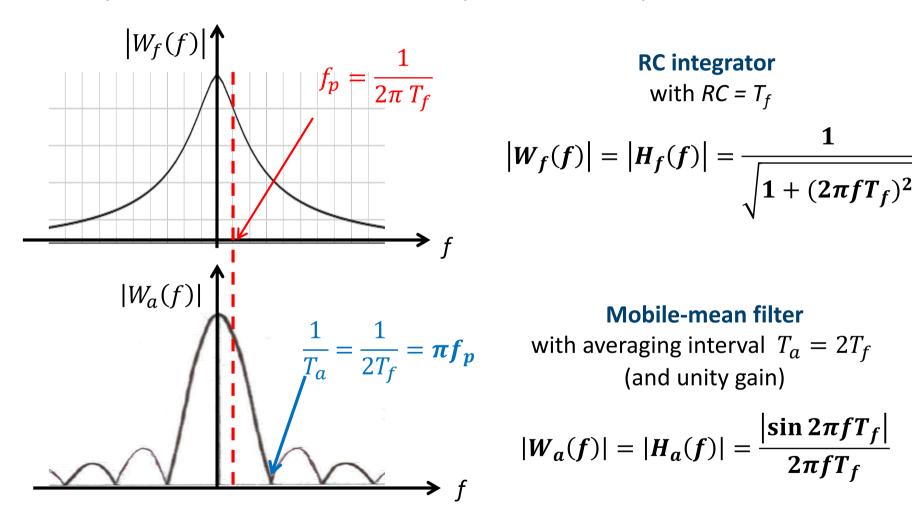
therefore, for having equal output rms noise it must be

$$T_a = 2T_f$$



Mobile-mean filter equivalent to RC-integrator

The weighting functions of the two filters in frequency domain plotted with the same scales clearly illustrate the equivalence



RC integrator

with
$$RC = T_f$$

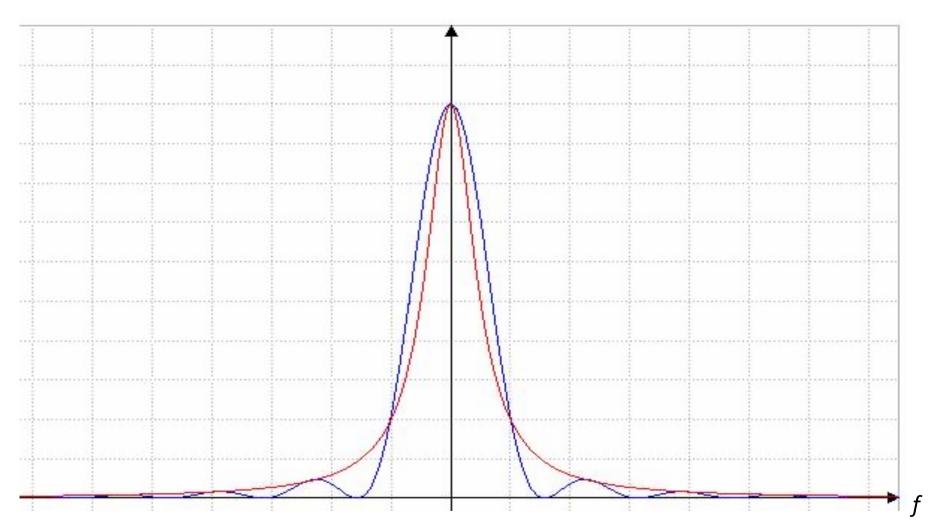
$$\left|W_f(f)\right| = \left|H_f(f)\right| = \frac{1}{\sqrt{1 + (2\pi f T_f)^2}}$$

Mobile-mean filter

$$|W_a(f)| = |H_a(f)| = \frac{\left|\sin 2\pi f T_f\right|}{2\pi f T_f}$$

Mobile-mean filter equivalent to RC-integrator





Notes

«Rectangular» approximations of real filters

- The **noise bandwidth** f_{fn} of a low-pass filter is currently employed for evaluating the output noise of low-pass filters in **frequency-domain** computations.
- A REAL filter that implements such a "rectangular weighting" in frequency DOES NOT EXIST: it would be a non-causal system, with δ -response that begins before the δ -pulse.
- A REAL filter that implements such a «rectangular weighting» in time EXISTS: it is the mobile-mean filter with averaging time $T_a = T_{fn}$.
- There are, however, practical limitations to the implementation of mobilemean filters, mainly due to the impractical features and limited performance of the real analog transmission lines with long delay, namely delay longer than a few tens of nanoseconds.

Real delay-line of 64ns+64ns



